

1           **Amendment to the Claims**

2           **In the Claims:**

3           Please amend Claims 1, 3, 4, 6, 8, 10-11, 14, 16-19, 21-24, and 39 as follows:

4           1. (Currently Amended) A method for lossless editing of a media object that comprises an  
5           image, comprising the steps of:

6               (a)    accessing data defining the media object to produce a representation of the media object;

8               (b)    enabling a user to selectively edit the representation of the media object by applying a modification to the representation, wherein the step of applying the modification comprises the step of cropping the representation of the media object, and then producing metadata that define the modification, said metadata including a size and a position of a crop outline on the representation of the image to indicate limits of a cropped image;

10              (c)    rendering a modified media object in accord with the modification to the representation; and

12              (d)    storing the metadata that define the modification applied to the representation in association with the media object, without modifying the data that define the media object.

14           2. (Previously Canceled).

16           3. (Currently Amended) The method of Claim 381, further comprising the steps of:

18               (a)    enabling the user to again selectively edit the representation of the media object, by applying a further modification that changes the limits of the cropped image on the representation of the media object;

20               (b)    updating the metadata to define the modification by indicating new limits of the cropped image; and

22               (c)    rendering the modified media object in accord with the further modification.

24           4. (Currently Amended) The method of Claim 381, wherein the image is stored in a Joint Photographic Experts Group (JPEG) format.

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1       5. (Original) The method of Claim 1, wherein the step of storing the metadata comprises the  
2 step of storing a stream of the metadata in a substorage of an object linking and embedding (OLE)  
3 file.

4       6. (Currently Amended) The method of Claim 381, wherein the step of rendering comprises the  
5 step of rendering the cropped image without portions of the representation that lie outside the  
6 limits of the cropped image.

7       7. (Previously Presented) The method of Claim 6, further comprising the step of  
8 compressing data for a portion of the media object within the limits of the cropped image.

9       8. (Currently Amended) The method of Claim 381, further comprising the step of storing the  
10 cropped image as a JPEG stream of data in a substorage of an OLE file.

11       9. (Original) The method of Claim 8, wherein the OLE file defines a collection of one or  
12 more images.

13       10. (Currently Amended) The method of Claim 381, further comprising the step of providing  
14 input to the metadata for storage that defines at least one of an image title, an image number, an  
15 image rotation, an image width, an image height, and an image source file location for the media  
16 object.

17       11. (Currently Amended) The method of Claim 381, further comprising the step of  
18 perceptibly differentiating a first portion of the representation of the image from a second portion of  
19 the representation of the image, wherein the first portion and second portion are demarcated by the  
20 crop outline.

21       12. (Currently Canceled).

22       13. (Previously Canceled).

23       14. (Currently Amended) A system for lossless editing of a media object that comprises an  
24 image, comprising:

25           (a) a processor;  
26           (b) a display in communication with the processor;  
27           (c) an input device in communication with the processor; and  
28           (d) a memory in communication with the processor, said memory storing the  
29 media object and machine instructions that cause the processor to:  
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- (i) access data defining the media object, to produce a representation of the media object;

(ii) enable a user to employ the input device to selectively edit the representation of the media object by applying a modification to the representation, the modification including cropping the representation of the media object, and in response to the modification, producing metadata that define the modification, said metadata including a size and a position of a crop outline on the representation of the image to indicate limits of a cropped image;

(iii) render a modified media object in accord with the modification applied to the representation; and

(iv) store the metadata that define the modification applied to the representation in association with the media object, without modifying the data that define the media object.

15. (Previously Canceled).

16. (Currently Amended) The system of [Claim 4914](#), wherein the machine instruction further cause the processor to:

(a) enable a user to employ the input device to again selectively edit the representation of the media object, by applying a further modification that changes the limits of the cropped image on the representation of the media object appearing on the display;

(b) update the metadata to define the modification by indicating new limits of the cropped image; and

(c) render the modified media object on the display in accord with the further modification.

17. (Currently Amended) The system of Claim 4014, wherein the image is stored in the memory in a Joint Photographic Experts Group (JPEG) format.

18. (Currently Amended) The system of [Claim 4014](#), wherein the metadata are stored in the memory as a stream of data in a substorage of an object linking and embedding (OLE) file.

19. (Currently Amended) The system of Claim 4014, wherein the machine instructions further cause the processor to render the cropped image without portions of the representation that lie outside the limits of the cropped image.

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1        20. (Previously Presented) The system of Claim 19, wherein the machine instructions further  
2 cause the processor to compress data for a portion of the media object within the limits of the cropped  
3 image.

4        21. (Currently Amended) The system of Claim 4014, wherein the machine instructions further  
5 cause the processor to store the cropped image as a JPEG stream of data in a substorage of an  
6 OLE file.

7        22. (Currently Amended) The system of Claim 4014, wherein the OLE file defines a  
8 collection of one or more images.

9        23. (Currently Amended) The system of Claim 4014, wherein the machine instructions further  
10 cause the processor to provide input to the metadata for storage in the memory, wherein said  
11 input defines at least one of an image title, an image number, an image rotation, an image width, an  
12 image height, and an image source file location for the media object in the memory.

13        24. (Currently Amended) The system of Claim 4014, wherein the machine instructions further  
14 cause the processor to perceptibly differentiate a first portion of the representation of the  
15 image from a second portion of the representation of the image, wherein the first portion and second  
16 portion are demarcated by the crop outline.

17        25. (Previously Presented) A method for lossless modification of a media object, comprising  
18 the steps of:

19                (a) accessing data defining the media object to produce a representation of the  
20 media object;

21                (b) enabling a user to perform a first modification of the representation of the  
22 media object, producing metadata that define the first modification;

23                (c) rendering the first modification of the representation;

24                (d) storing the metadata that define the first modification applied to the  
25 representation of the media object in association with the data that define the media object, without  
modifying the data that define the media object;

27                (e) subsequently accessing the media object and metadata;

28                (f) rendering the representation of the media object as defined by the metadata;

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(g) enabling the user to further modify the first modification of the representation of the media object, to produce a second modification and producing metadata that define the second modification; and

(h) storing the metadata that now define the second modification of the media object, without modifying the data that define the media object.

26. (Previously Presented) The method of Claim 25, wherein the representation of the media object comprises one of a static image, and a video image, and an audible sound.

27. (Previously Canceled).

28. (Original) The method of Claim 25, wherein the metadata comprises dimensions of a crop outline.

29. (Previously Presented) The method of Claim 25, further comprising the step of perceptibly differentiating a first portion of the representation of the media object from a second portion of the representation of the media object to aid the user to one of perform the first modification and further modify the first modification.

30. (Original) A machine-readable medium having machine instructions for performing the steps of Claim 25.

31. (Previously Presented) A system for lossless modification of a media object, comprising:

(a) a processor;

(b) an input device in communication with the processor; and

(c) a memory in communication with the processor, said memory storing data defining the media object and machine instructions that cause the processor to:

(i) access the data defining the media object to produce a representation of the media object;

(ii) enable a user to employ the input device to perform a first modification of the representation of the media object, producing metadata that define the first modification;

- (iii) render the first modification of the representation;
- (iv) store the metadata that define the first modification applied to the representation of the media object in the memory in association with the data that define the media object, without modifying the data that define the media object;

(v) subsequently access the media object and metadata in the memory;

(vi) rendering the representation of the media object as defined by the metadata;

(vii) enabling the user to further modify the first modification of the representation of the media object, to produce a second modification and producing metadata that define the second modification; and

(viii) storing the metadata that now define the second modification of the media object in the memory.

32. (Previously Presented) The system of Claim 31, wherein the representation of the media object comprises one of a static image, and a video image, and an audible sound.

33. (Previously Canceled).

34. (Original) The system of Claim 31, wherein the metadata comprises dimensions of a crop outline.

35. (Previously Presented) The system of Claim 31, wherein the machine instructions further cause the processor to perceptibly differentiate a first portion of the representation of the media object from a second portion of the representation of the media object to aid the user to one of perform the first modification and further modify the first modification.

36. (Currently Canceled)

37. (Currently Canceled)

38. (Currently Canceled)

39. (Currently Amended) A machine-readable medium having machine instructions for performing the steps of Claim 381.

40. (Currently Canceled)

41. (Previously Presented) The method of Claim 25, wherein the modification comprises at least one of the steps of cropping, rotating, and trimming an image that comprises the representation of the media object.

42. (Previously Presented) The system of Claim 31, wherein the modification comprises one of cropping, rotating, and trimming an image that comprises the representation of the media object.